

# DRUM'N'BASS

.....resonance

ueberschall

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---resonance

Take it to 1000 Drum'n'Bass-Moves with over 600 Drum-Bases and 2500 Beats. So wide  
! Hot and flexible response for Drum'n'Bass Music.

<http://www.ueberschall.com>

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www.ueberschall.com

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DRUM 'N' BASS  
resonance

volume 1  
etc 11 an 2792-1

We're glad you chose DRUM 'N' BASS Resonance - with the material on this CD, your House is gonna quake! Really cool and tricky drumloops, intense sub-basses and much more, just waiting to be loaded in the sampler and greet your neighbors.

You have 60 different Drum'n'Bass files, arranged as follows:

1. **Complete Mix** - At the beginning is a Complete Mix, consisting of an arrangement of drum loops and the single sounds. This Mix gives you an idea how the single sounds can be combined. You can also make cuts of the Mix, and incorporate them into your own songs.
2. **Drum Loops** - Then come the Drum Loops which were used in the Mix. These can also be snipped up and used like Breakbeat in your own stuff.
3. **Single Sounds** - After that come the Single Sounds used in the Mix: Sub-basses, Pads, Instruments and FX. With them you can turn your own ideas for favorite drum'n'bass into reality.

In Tracks 1-78, the odd tracks contain the Complete Mix; the even tracks the Drum Loops and Single Sounds.

For Tracks 79 to 99, each track contains the complete file, including Complete Mix, Drum Loops and Single Sounds.

All sounds are selectable by both track and index.

We've given tempos for each Title, but say you want a different one. Here are two formulas to convert them:

### Conversion Formulas:

#### Looptempo changes by pitching

Example: 160 BPM to 150 BPM =  $480 \div 160 \text{ BPM} = 150 \text{ BPM} = -12\%$   
If you use a calculator with [log] or [ln] functions, you can fit your loop to any tempo.

Example:

Beats/loop = 160, Original Looptempo = 160, the calculation:

$160 (+) 160 (=) 320 (+) 320 (=) 640 \times 0.625 = 400 (-)$  **400 BPM Cuts**

which rounds off to 88 Cuts, making + 1 Sustain and 12 Cuts

#### Looptempo changes by timestretch

Using timestretch, the formula is easier but, depending on the quality of the software, may take more time for the sampler. The formula:

Beats/loop = 160, Original Looptempo = 160

$160 (+) 160 (=) 320 (+) 320 (=) 640 \div 8.75 = 74\%$

### Chop 'n' Paste



There's a really easy way to utilize one single Drum Loop to create a myriad of new loops. You take a Drum Loop and make a copy in your sampler. Now shorten the copy so that instead of a full drum, it begins with a snare. Put these two samples into two different trays. Now you only need to play in new Breakbeat Loops with the two drumloop versions. Be creative and try 'em out.

## Drum 'n' Bass Tracks

Track 01	Dreamland	157 bpm
Track 02	Drumloops (18 bars)	14 Sounds
Track 03	Sex-o-clone	160 bpm
Track 04	Drumloops (15 bars)	14 Sounds
Track 05	Whip Lick	160 bpm
Track 06	Drumloops (18 bars)	16 Sounds
Track 07	Provider	140 bpm
Track 08	Drumloops (18 bars)	8 Sounds
Track 09	Live Expansion	100 bpm
Track 10	Drumloops (18 bars)	28 Sounds
Track 11	Substitute	160 bpm
Track 12	Drumloops (18 bars)	11 Sounds
Track 13	B. Beat	130 bpm
Track 14	Drumloops (18 bars)	8 Sounds
Track 15	Jam Pool	150 bpm
Track 16	Drumloops (18 bars)	11 Sounds
Track 17	Fred Less +	180 bpm
Track 18	Drumloops (18 bars)	16 Sounds
Track 19	Cookie Dent	160 bpm
Track 20	Drumloops (18 bars)	8 Sounds
Track 21	Prime Slime	150 bpm
Track 22	Drumloops (18 bars)	12 Sounds

Track 23	Minimal Transfer	150 bpm
Track 24	Drumloops (8 bars)	12 Sounds
Track 25	Frogloop	167 bpm
Track 26	Drumloops (18 bars)	14 Sounds
Track 27	Samba Futura	135 bpm
Track 28	Drumloops (17 bars)	12 Sounds
Track 29	Indoorfloor	180 bpm
Track 30	Drumloops (18 bars)	9 Sounds
Track 31	Express d'oriente	145 bpm
Track 32	Drumloops (17 bars)	19 Sounds
Track 33	Replikat	160 bpm
Track 34	Drumloops (18 bars)	7 Sounds
Track 35	Oldschoolrecycle	160 bpm
Track 36	Drumloops (18 bars)	14 Sounds
Track 37	Far East	160 bpm
Track 38	Drumloops (18 bars)	18 Sounds
Track 39	Electric Potential	150 bpm
Track 40	Drumloops (18 bars)	14 Sounds
Track 41	Track Pack	124 bpm
Track 42	Drumloops (18 bars)	8 Sounds
Track 43	Max. Modulation	145 bpm
Track 44	Drumloops (18 bars)	11 Sounds

Track 45	Virtual School	150 bpm
Track 46	Drumloops (18 bars)	11 Sounds
Track 47	Fresh Trash	170 bpm
Track 48	Drumloops (18 bars)	12 Sounds
Track 49	Blue Fuse	160 bpm
Track 50	Drumloops (18 bars)	10 Sounds
Track 51	Fuzz Box	150 bpm
Track 52	Drumloops (18 bars)	10 Sounds
Track 53	Scatology	165 bpm
Track 54	Drumloops (18 bars)	11 Sounds
Track 55	Plastic Twirl	140 bpm
Track 56	Drumloops (18 bars)	8 Sounds
Track 57	Half & Double	162 bpm
Track 58	Drumloops (18 bars)	14 Sounds
Track 59	Interspace	140 bpm
Track 60	Drumloops (18 bars)	18 Sounds
Track 61	Mechanism	100 bpm
Track 62	Drumloops (18 bars)	14 Sounds
Track 63	Speedomat	165 bpm
Track 64	Drumloops (18 bars)	12 Sounds

Track 65	Tap Dance	160 bpm
Track 66	Drumloops (20 bars)	10 Sounds
Track 67	Bass Report	135 bpm
Track 68	Drumloops (18 bars)	18 Sounds
Track 69	Ravin' XS	165 bpm
Track 70	Drumloops (8 bars)	12 Sounds
Track 71	snare factory	140 bpm
Track 72	Drumloops (18 bars)	14 Sounds
Track 73	Stretch Source	150 bpm
Track 74	Drumloops (18 bars)	16 Sounds
Track 75	Render Wahn	160 bpm
Track 76	Drumloops (18 bars)	11 Sounds
Track 77	Pitch 'n Roll	160 bpm
Track 78	Drumloops (17 bars)	14 Sounds



Track 79: <b>On and On</b>	155 bpm
Drumloops (10 bars)	11 Sounds
Track 80: <b>Cozy Bop</b>	150 bpm
Drumloops (10 bars)	10 Sounds
Track 81: <b>Live in the Clouds</b>	130 bpm
Drumloops (10 bars)	21 Sounds
Track 82: <b>Derrick</b>	150 bpm
Drumloops (5 bars)	14 Sounds
Track 83: <b>Quiet System</b>	160 bpm
Drumloops (10 bars)	9 Sounds
Track 84: <b>Overdrive</b>	150 bpm
Drumloops (10 bars)	14 Sounds
Track 85: <b>Polyspermia</b>	150 bpm
Drumloops (10 bars)	10 Sounds
Track 86: <b>Contrast Premix</b>	150 bpm
Drumloops (11 bars)	21 Sounds
Track 87: <b>Yellowman</b>	170 bpm
Drumloops (10 bars)	12 Sounds
Track 88: <b>Dry Concept</b>	160 bpm
Drumloops (10 bars)	11 Sounds
Track 89: <b>Dash Line</b>	150 bpm
Drumloops (10 bars)	10 Sounds

Track 90: <b>Nerve Cell</b>	160 bpm
Drumloops (10 bars)	10 Sounds
Track 91: <b>Stomp</b>	168 bpm
Drumloops (10 bars)	10 Sounds
Track 92: <b>Shortwave Slide</b>	160 bpm
Drumloops (10 bars)	9 Sounds
Track 93: <b>Snap Shot</b>	150 bpm
Drumloops (10 bars)	8 Sounds
Track 94: <b>Flotation</b>	160 bpm
Drumloops (10 bars)	13 Sounds
Track 95: <b>Comic Land</b>	170 bpm
Drumloops (10 bars)	15 Sounds
Track 96: <b>Loop Zone</b>	160 bpm
Drumloops (10 bars)	10 Sounds
Track 97: <b>Cut n Paste</b>	140 bpm
Drumloops (10 bars)	11 Sounds
Track 98: <b>Pleasure Foam</b>	140 bpm
Drumloops (10 bars)	12 Sounds
Track 99: <b>Cote d'Country</b>	148 bpm
Drumloops (10 bars)	14 Sounds
and two drum 100 acrobats	

# DRUM/NOISE REMIXES

by: D717-1

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Produced by R. "Byte" O'Donnell Music (UK) for salesperson, 1997  
 Concept and Supervision by Uwe Riedel, Torguete - Jan Grosse